

Java graphics & event-driven UIs

Java event-delegation model

Swing highlights

⇒ Swing components survey

Java graphics

JFrames

**JFrames have layered 'panes'
allows for things like**

- floating palettes**
- overlapping internal windows**
- menus attached to frames**

JFrame panes

main child container is a JRootPane

this contains

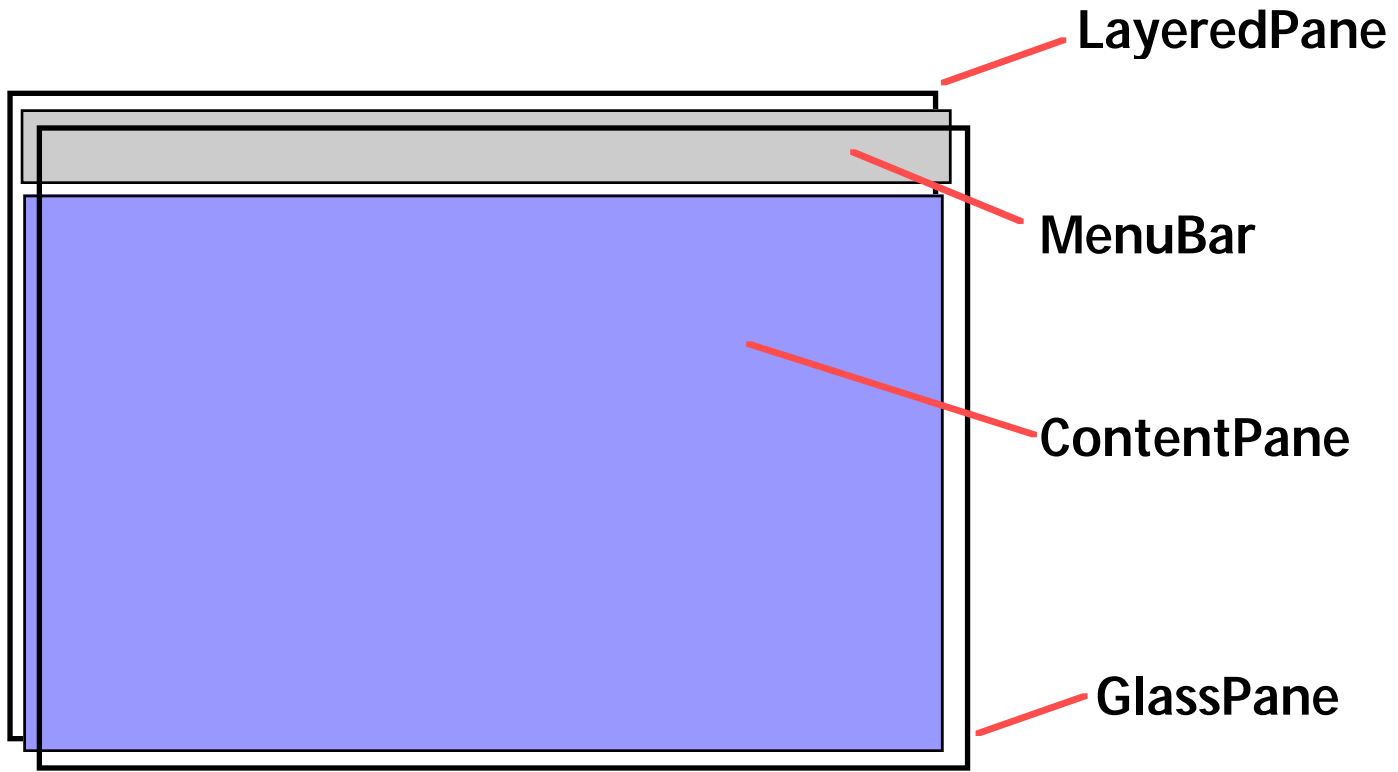
GlassPane – where GUI gestures can take place

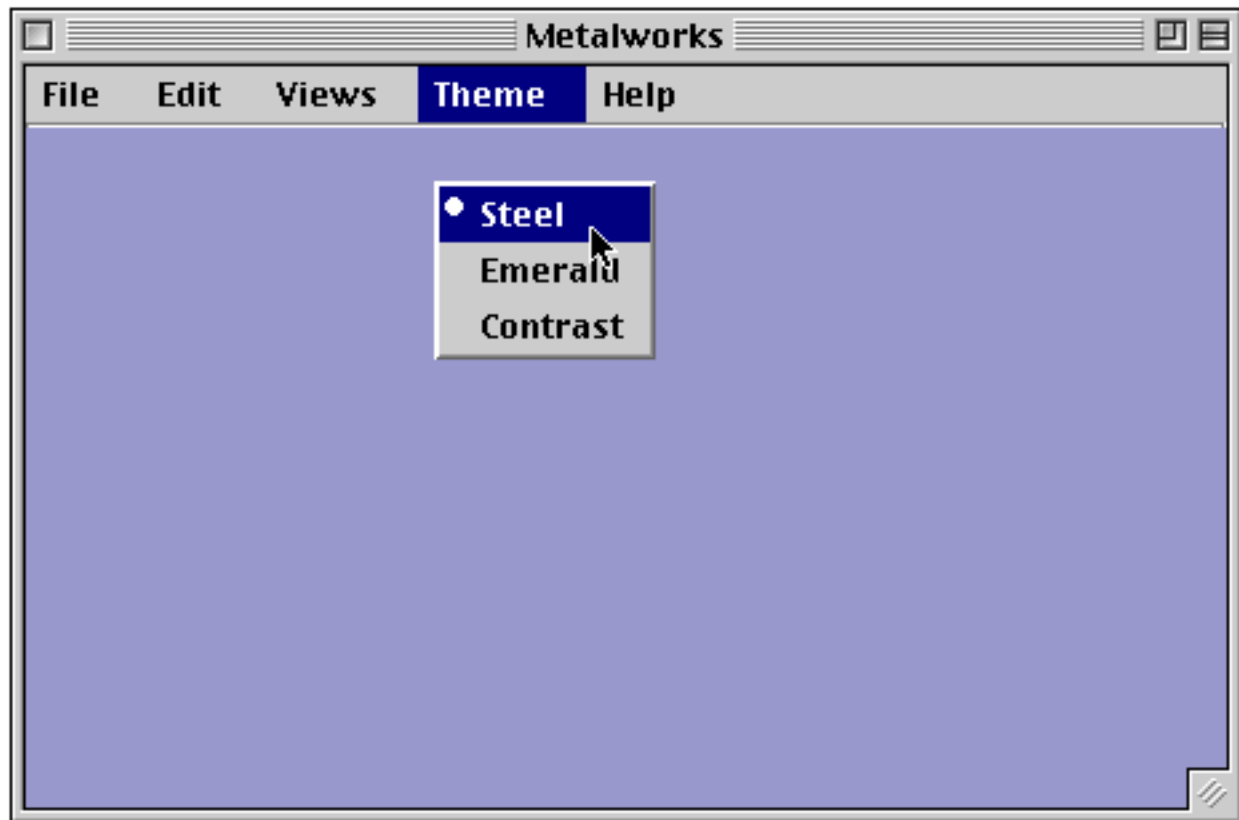
LayeredPane – supports overlapping layers

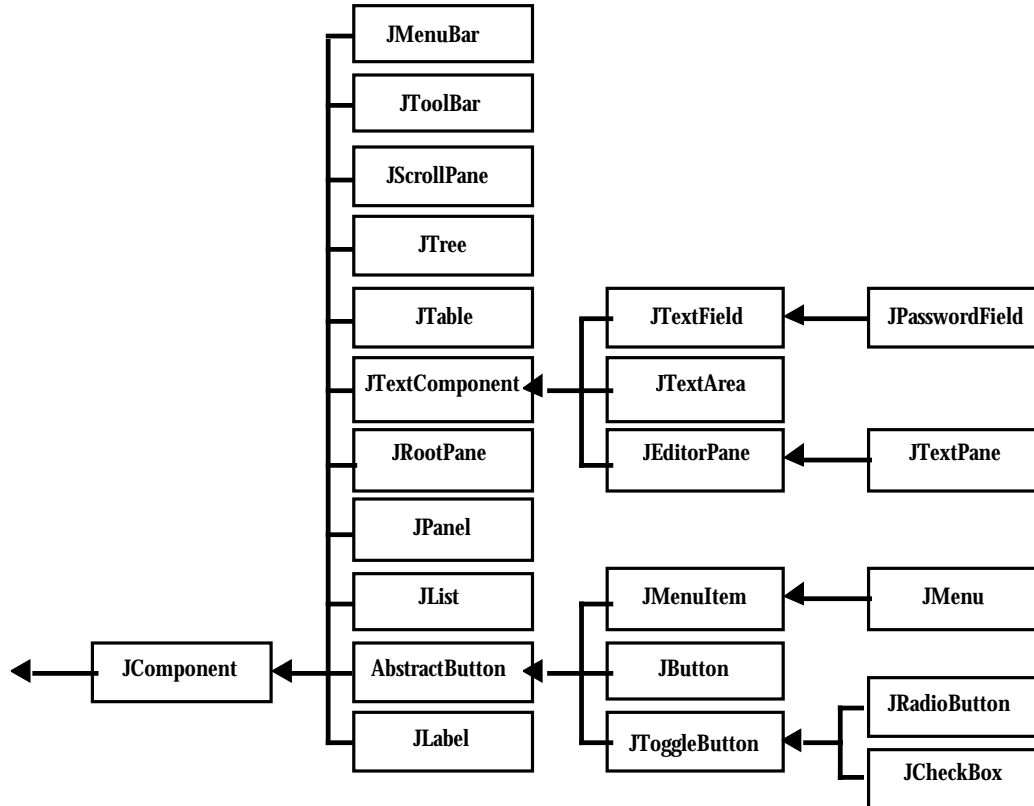
among others, contains

ContentPane – your components go here

MenuBar







Swing components

Covered by van der Linden:

JFrame

JPanel

JLabel

JButton

JRadioButton

JCheckBox

JToolTip

JScrollPane

JOptionPane

JTabbedPane

JTextField

JEditorPane

Swing components

Others:

JComboBox

JToolBar

JMenu

JList

JSplitPane

InternalFrame

JTable

JTree

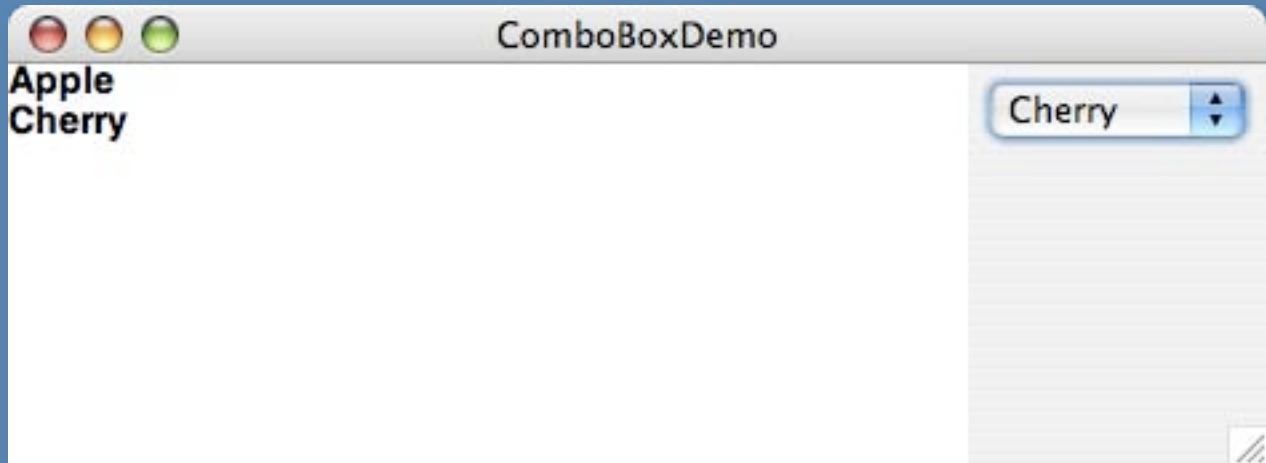
JSlider

JProgressBar

JTextPane

JTextArea

ComboBox



```
import javax.swing.*;
import java.awt.*;
import java.awt.event.*;

public class ComboBoxDemo extends JFrame {
    private JTextArea textArea =
        new JTextArea(10, 30);

    public static void main(String[] args) {
        ComboBoxDemo frame = new ComboBoxDemo();
        frame.pack();
        frame.setLocation(100, 100);
        frame.setVisible(true);
    }
}
```

```
public ComboBoxDemo() {
    super("ComboBoxDemo");
    addWindowListener(new WListener());
    JComboBox comboBox = new JComboBox();

    comboBox.addItem("Apple");
    ...

    comboBox.addActionListener(new CListener());
    ...

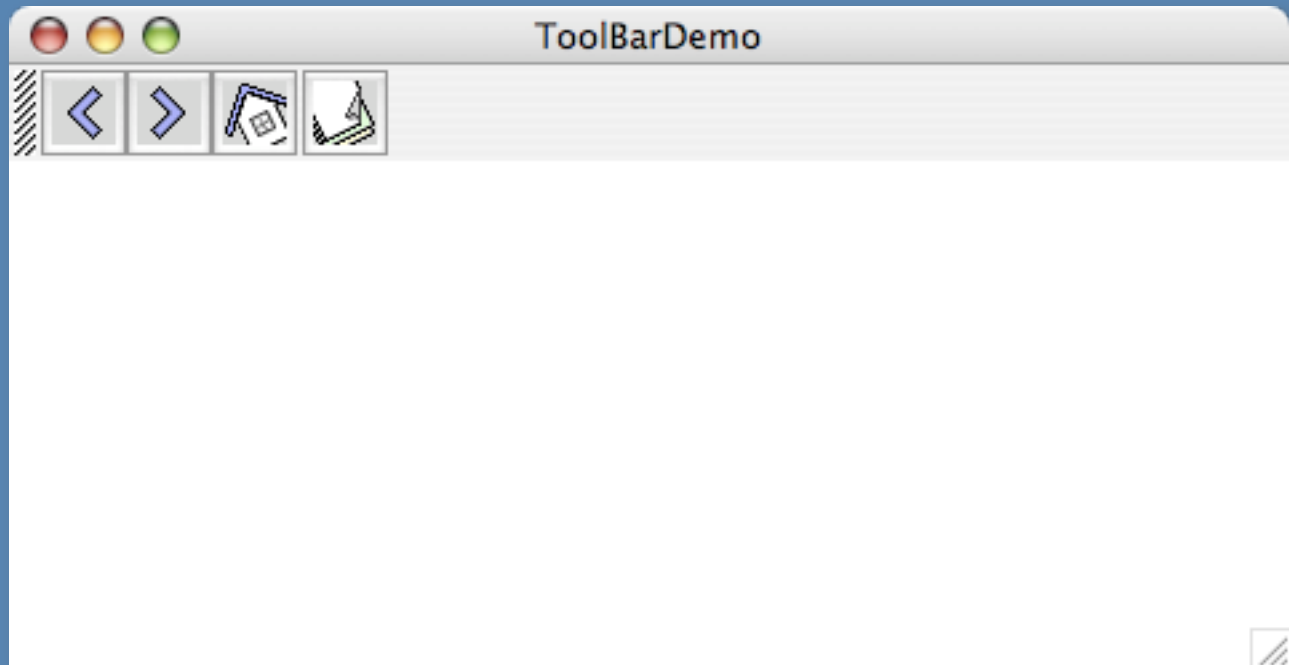
    JPanel p = new JPanel();
    p.add(comboBox);
    getContentPane().add(p, "East");
    getContentPane().add(textArea, "Center");
}
```

```
class WListener extends WindowAdapter {
    public void windowClosing(WindowEvent e) {
        System.exit(0);
    }
}
```

```
class CListener implements ActionListener {
    public void actionPerformed(ActionEvent e) {
        JComboBox cb = (JComboBox)e.getSource();
        String flavor =
            (String)cb.getSelectedItem();
        textArea.append(flavor + "\n");
    }
}
```

```
}
```

ToolBar



```
public class ToolBarDemo extends JFrame {
    private JTextArea textArea =
        new JTextArea(10, 30);

    public static void main(String[] args) {
        ToolBarDemo frame = new ToolBarDemo();
        ...

    public ToolBarDemo() {
        addWindowListener(new WListener());
        JToolBar toolBar = createToolBar();
        ...

        getContentPane().add(toolBar, "North");
    }
}
```

```
protected JToolBar createToolBar() {
    JToolBar tb = new JToolBar();
    JButton button = null;

    button = new JButton(
        new ImageIcon("images/left.gif"));
    button.addActionListener(
        new ActionListener("left button"));
    tb.add(button);
    ...

    tb.addSeparator();
    ...

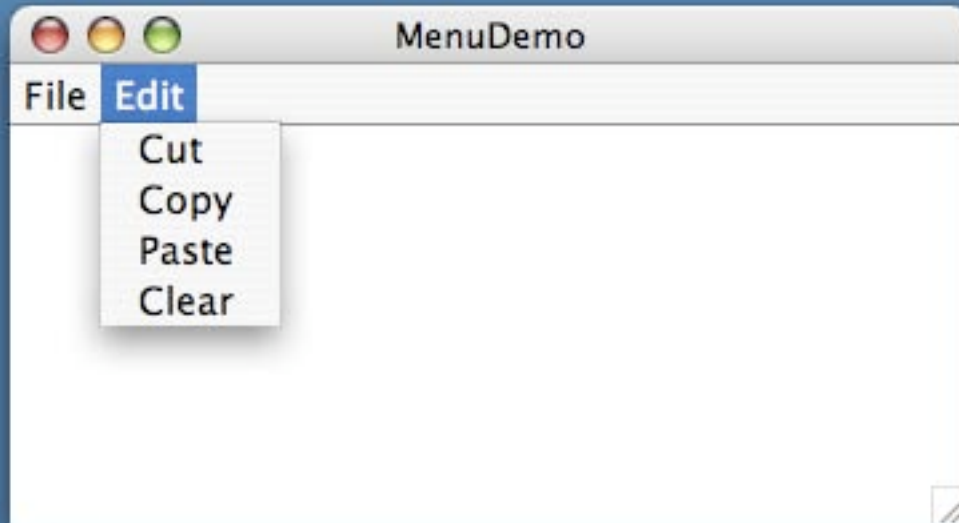
    return tb;
}
```

```
class BListener implements ActionListener {
    private String actionDescription;

    public BListener(String ad) {
        actionDescription = ad;
    }

    public void actionPerformed(ActionEvent e) {
        textArea.append(actionDescription + "\n");
    }
}
}
```


MenuBar



```
public class MenuDemo extends JFrame {
    private static MenuDemo frame =
        new MenuDemo();
    private JTextArea textArea =
        new JTextArea(10, 30);
    private ActionListener miListener
        = new MIListener();

    public static void main(String[] args) {...

    public MenuDemo() {
        ...
        setJMenuBar(createMenuBar());
        ...
    }
}
```


...

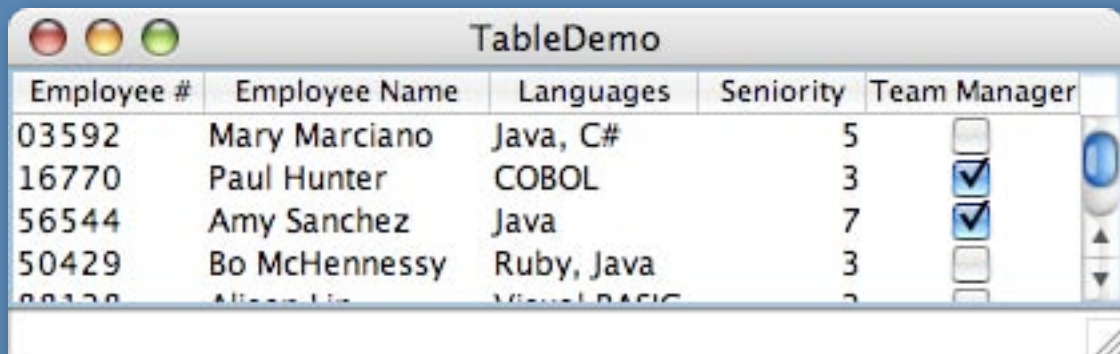
```
protected JMenuItem createMenuItem(String s,
                                   ActionListener a) {
    JMenuItem menuItem = new JMenuItem(s);
    menuItem.addActionListener(a);
    return menuItem;
}

class MIListener implements ActionListener {
    public void actionPerformed(ActionEvent e) {
        JMenuItem mi = (JMenuItem)e.getSource();
        textArea.append(mi.getText() + "\n");
    }
}
```

...

```
class QListener implements ActionListener {
    public void actionPerformed(ActionEvent e) {
        int n = JOptionPane.showConfirmDialog(frame,
            "Are you sure you want to quit?", "",
            JOptionPane.YES_NO_OPTION,
            JOptionPane.QUESTION_MESSAGE);
        if (n == JOptionPane.YES_OPTION)
            System.exit(0);
    }
}
}
```

Table



The image shows a screenshot of a macOS window titled "TableDemo". The window contains a table with five columns: "Employee #", "Employee Name", "Languages", "Seniority", and "Team Manager". The table has five rows of data. The "Team Manager" column contains checkboxes, with the second and third rows checked. A vertical scrollbar is visible on the right side of the table.

Employee #	Employee Name	Languages	Seniority	Team Manager
03592	Mary Marciano	Java, C#	5	<input type="checkbox"/>
16770	Paul Hunter	COBOL	3	<input checked="" type="checkbox"/>
56544	Amy Sanchez	Java	7	<input checked="" type="checkbox"/>
50429	Bo McHennessy	Ruby, Java	3	<input type="checkbox"/>
00120	Alice Lin	Visual Basic	2	<input type="checkbox"/>

```
public class TableDemo extends JFrame {
    private JTextField tf = new JTextField(20);

    public static void main(String[] args) {
        ...
    }

    public TableDemo() {
        ...
    }

    class TMListener implements TableModelListener {
        ...
    }

    class MyTableModel extends AbstractTableModel
    {
        ...
    }
}
```

```
public class TableDemo extends JFrame {  
    private JTextField tf = new JTextField(20);  
  
    public static void main(String[] args) {  
        TableDemo frame = new TableDemo();  
        frame.pack();  
        frame.setVisible(true);  
    }  
}
```



```
public TableDemo() {
    super("TableDemo");

    MyTableModel myModel = new MyTableModel();
    JTable table = new JTable(myModel);
    myModel.addTableModelListener(
        new TMListener());

    table.setPreferredSize(
        new Dimension(400, 70));
    JScrollPane scrollPane = new JScrollPane(table);
    getContentPane().add("Center", scrollPane);

    tf.setFont(new Font("Helvetica", Font.BOLD, 12));
    getContentPane().add("South", tf);
}
```

```
class TMListener implements TableModelListener {  
  
    public void tableChanged(TableModelEvent e) {  
        int row = e.getFirstRow();  
        int column = e.getColumn();  
        TableModel model = (TableModel) e.getSource();  
        String colName = model.getColumnName(column);  
        Object ID = model.getValueAt(row, 0);  
        Object val = model.getValueAt(row, column);  
        tf.setText(colName + "[" + ID + "] = " + val);  
    }  
}
```

```
class MyTableModel extends AbstractTableModel {
    final String[] columnNames = ...
    final Object[][] data = ...

    public int getColumnCount() {...
    public int getRowCount() {...
    public Object getValueAt(int r, int c) {...
    public void setValueAt(Object v, int r, int c) {...
    public String getColumnName(int c) {...
    public Class getColumnClass(int c) {...
    public boolean isCellEditable(int r, int c) {...
}
```

```
class MyTableModel extends AbstractTableModel {  
    final String[] columnNames =  
        {"Employee #", "Employee Name", "Languages",  
         "Seniority", "Team Manager"};  
  
    final Object[][] data = {  
        {"03592", "Mary Marciano", "Java, C#",  
         new Integer(5), new Boolean(false)},  
        ...  
        {"95543", "Rob Helgerson", "APL",  
         new Integer(4), new Boolean(false)}  
    };  
  
    ...  
}
```

```
public int getColumnCount() {
    return columnNames.length;
}

public int getRowCount() {
    return data.length;
}

public Object getValueAt(int r, int c) {
    return data[r][c];
}

public void setValueAt(Object v, int r, int c) {
    data[r][c] = v;
    fireTableCellUpdated(r, c);
}

...
```

```
public String getColumnName(int c) {
    return columnNames[c];
}

//used to determine renderer/editor per cell.
public Class getColumnClass(int c) {
    return getValueAt(0, c).getClass();
}

public boolean isCellEditable(int r, int c) {
    return ((c == 2) | (c == 4));
}

} //end of MyTableModel
```

Java graphics & event-driven UIs

Java event-delegation model

Swing highlights

Swing components survey

⇒ Java graphics

Basics of Java graphics

The `Graphics` class:
the 'cornerstone' of Java graphics

An abstract class with mostly abstract methods
that gets extended by classes you won't see

Its objects are the 'graphics contexts'
for the drawing surfaces of components

`public abstract class Graphics`

`drawLine(int, int, int, int)`

`drawRect(int, int, int, int)`

`drawOval(int, int, int, int)`

`drawPolygon(Polygon)`

`drawRoundRect(int, int, int, int, int, int)`

`drawPolyline(int[], int[], int)`

`drawArc(int, int, int, int, int, int)`

`drawString(String, int, int)`

`drawImage(Image, int, int, ImageObserver)`

fillRect(int, int, int, int)

fillOval(int, int, int, int)

fillPolygon(Polygon)

fillRoundRect(int, int, int, int, int, int)

fillArc(int, int, int, int, int, int)

clearRect(int, int, int, int)

getColor()

setColor(Color)

<code>getClip()</code>	Gets the current clipping area
<code>getClipBounds()</code>	Gets bounding rectangle of clip
<code>setClip(Shape)</code>	Sets clip to an arbitrary shape
<code>setClip(int, int, int, int)</code>	...to a rectangle
<code>clipRect(int, int, int, int)</code>	Intersects clip with the specified rectangle

Clipping area:

region within which drawing is enabled

Graphics ghostly presence

You never create Graphics objects

Your program's flow of control doesn't execute Graphics methods directly

But you can arrange to have the methods you choose be executed

Painting

AWT's `Component` has a `paint` method

It gets called automatically in two cases:

1. it needs doing
2. you've asked for it to be done
(by calling `repaint`)

`JComponent` overrides `paint`

Painting hierarchy

`JComponent.paint` calls

`paintComponent`

`paintBorder`

`paintChildren`

`paintChildren` calls the `paint` method of each component contained

Component painting

`paintComponent` calls the methods of the component's UI delegate to draw the component itself

It is passed a copy of the `Graphics` object:

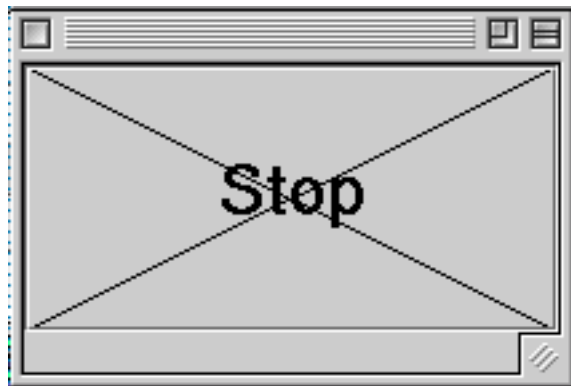
```
protected void  
    paintComponent(Graphics g)
```

Custom painting

So...

you can extend a component
and override `paintComponent`

Use `super.paintComponent` to draw it,
then whatever you want
to draw right on the component



```
class XButton extends JButton {  
    public XButton(String s) {super(s); }  
  
    public void paintComponent(Graphics g) {  
        super.paintComponent(g);  
        int xx = getWidth() - 1;  
        int yy = getHeight() - 1;  
        g.drawLine(0, 0, xx, yy);  
        g.drawLine(0, yy, xx, 0);  
    }  
}
```

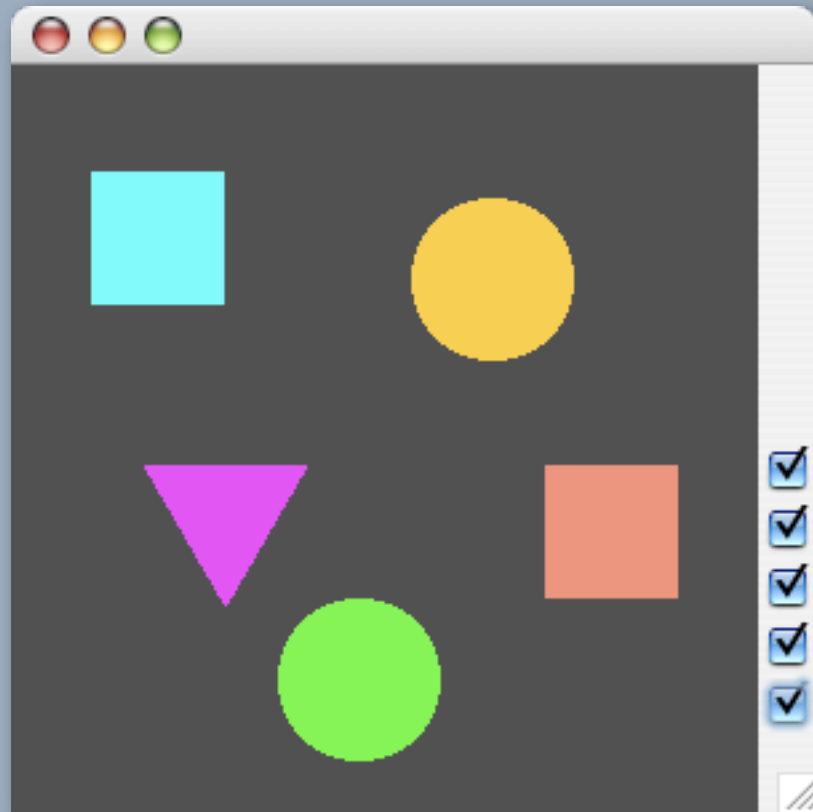
Custom painting

Usually, you choose a plain component to draw on, e.g., a `JPanel`

Should still call `super.paintComponent` so background gets drawn properly

Otherwise, never call `paintComponent` yourself
Call `repaint` instead (But never override `repaint`)

Graphics demo



```
public class ShapeShow extends JFrame {
    AbstractShape[] sh = ...

    public static void main(String a[]) {
        new ShapeShow();
    }

    public ShapeShow() {
        ...
    }

    class CBListener implements ItemListener { {
        ...
    }
}
```

plus classes `ShapePanel`, `AbstractShape`, `Square` **etc.**

```
sh = { new Square(30, 40, Color.cyan),  
       new Circle(150, 50, Color.orange),  
       new Square(200, 150, new Color(255, 125, 100)),  
       new Triangle(50, 150, Color.magenta),  
       new Circle(100, 200, Color.green) }
```

```
public ShapeShow() {
    ShapePanel sp = new ShapePanel(sh, 280, 280);
    getContentPane().add("Center", sp);

    Box cbp = new Box(BoxLayout.Y_AXIS);
    cbp.add(Box.createGlue());
    CBListener cb1 = new CBListener(sp);
    for (int i = 0; i < sh.length; i++) {
        sh[i].addItemListener(cb1);
        cbp.add(sh[i]);
    }
    cbp.add(Box.createVerticalStrut(30));
    getContentPane().add("East", cbp);
    ...
}
```

```
abstract class AbstractShape extends JCheckBox {
    protected int x, y;
    protected Color c;

    public AbstractShape(int xx, int yy, Color cc) {
        x = xx; y = yy; c = cc;
    }

    public boolean checked() {
        return (getSelectedObjects() != null);
    }

    public abstract void draw(Graphics x) ;
}
```



```
class Triangle extends AbstractShape {  
    public Square(int xx, int yy, Color cc) {  
        super(xx, yy, cc);  
    }  
  
    public void draw(Graphics gx) {  
        gx.setColor(c);  
        Polygon p = new Polygon();  
        p.addPoint(x, y);  
        p.addPoint(x+30, y+52);  
        p.addPoint(x+60, y);  
        gx.fillPolygon(p);  
    }  
}
```

square: `gx.fillRect(x, y, 50, 50)`

circle: `gx.fillOval(x, y, 60, 60)`

```
class ShapePanel extends JPanel {
    private AbstractShape[] sh = null;

    public ShapePanel(AbstractShape[] shapes, int w, int h) {
        sh = shapes;
        setPreferredSize(new Dimension(w, h));
        setBackground(Color.darkGray);
    }

    public void paintComponent(Graphics g) {
        super.paintComponent(g);
        for (int i = 0; i < sh.length; i++)
            if (sh[i].checked()) {
                sh[i].draw(g);
            }
    }
}
```

```
class CBListener implements ItemListener {
    private JComponent canvas;

    public CBListener(JComponent c) { canvas = c; }

    public void itemStateChanged(ItemEvent e) {
        canvas.repaint();
    }
}
```